



Christ the King Catholic Primary School

Year 1 Blended Learning Curriculum Map

Lent 1

	Maths	Phonics	English	Grammar /spelling	Science	Geography	RE	Other [music/PE/Art/DT/computing]
Week 1	Consolidation Week Number – Place value (within 20) (Lesson 1-5)	Sound a-e e-e	Recap Grammar Lesson1: Verbs – Doing words Lesson 2: Alphabetical order – Letter ordering Lesson 3: Adjectives Lesson 4: Plurals Power Point Plurals sheet Lesson 5: Nouns	Sentences – Statements Power Point	What are objects made from?	What is the weather like where I live?	RE Special People	PE: 3 Target Games - At Home PE - YouTube
Week 2	Addition and Subtraction within 20	Sound ie and i-e ph	Narrative- Traditional Tales Jack and the Beanstalk	Present Tense Verbs- Power point and activities	What are objects made from?	What is the weather like where I live?	RE Special People	DT/ Art: Design a sculpture to represent a season or weather.
Week 3	Addition and Subtraction within 20	Sound ue u-e	Narrative- Traditional Tales Jack and the Beanstalk	Adjectives - Power point	What are objects made from?	What is the weather like where I live?	RE Special People	DT/ Art: Make the sculpture that you designed last week.

Week 4	Addition and Subtraction challenges Addition and Subtraction (maths.org) Have a go at 1 or two of these a day.	Sound au aw	Narrative- Traditional Tales Jack and the Beanstalk	Sentences – Questions – Power Point	What are objects made from?	What is the weather like where I live?	RE Special People	PE: Ball mastery - Throwing and Catching.
Week 5	Place Value within 50	Sound ay ea	Poetry Michael Rosen Tasks (Week 1)	Common Exception words - Activities	What are objects made from?	What is the weather like where I live?	RE Meals	Music: Make your own musical instrument. Then create a tune to replicate a form of weather.
Week 6	Place Value within 50	Sound ew ir	Poetry Michael Rosen Tasks (Week 2) Performance poetry PP	Grammar and Punctuation- Challenge Cards	What are objects made from?	What is the weather like where I live?	RE Meals	Art: Rubbings – Texture hunt